

COURSE WEB PAGE: The following are identical
<http://www.andrew.cmu.edu/course/33-445>
<http://quantum.phys.cmu.edu/quad/>

READING: Sources

Townsend = *A Modern Approach to Quantum Mechanics*, 2d ed
CQT = Griffiths, *Consistent Quantum Theory*. Individual chapters are available at:
<http://quantum.phys.cmu.edu/CQT/>
HSQM = “Hilbert Space Quantum Mechanics” on course web page
PROBS = “Probabilities” on course web page

READING: Topics

Spin half: Townsend, Chs. 1 and 2; HSQM.
Hilbert space: Townsend, Chs. 1 and 2; HSQM. CQT Ch. 3 summarizes the linear algebra in Dirac notation needed for quantum mechanics
Probabilities: CQT Ch. 5; PROBS. For classical probability theory see any introductory textbook for probability and statistics. You may find something useful at Wikipedia, though the quantum probabilities article is not very helpful.

EXERCISES:

1. Consider the following collection of kets for a spin-half particle

$$\begin{aligned} \text{(i): } |\psi_1\rangle &= 2|z^+\rangle, & \text{(ii): } |\psi_2\rangle &= |z^+\rangle - (i/2)|z^-\rangle, & \text{(iii): } |\psi_3\rangle &= 2i|z^+\rangle + |z^-\rangle, \\ \text{(iv): } |\psi_4\rangle &= (1/\sqrt{3})|z^+\rangle + (\sqrt{2/3})|z^-\rangle, \end{aligned}$$

- Write down the corresponding bra vectors as linear combinations of $\langle z^+|$ and $\langle z^-|$.
- Which kets are normalized? For those which are not, find a normalized version $|\bar{\psi}_j\rangle$.
- Explain why your answers to (b) are not unique.
- Evaluate the following inner products:

$$\langle\psi_1|\psi_4\rangle, \quad \langle\psi_2|\psi_3\rangle, \quad \langle\psi_3|\psi_2\rangle, \quad \langle\psi_3|\psi_4\rangle$$

e) Consider all six pairs $\{|\psi_j\rangle, |\psi_k\rangle\}$, $j < k$, and state whether they represent the same physical property, two incompatible properties, or two mutually-exclusive properties.

f) For each $|\psi_j\rangle$ find a normalized ket which is orthogonal to it.

2. Consider for a Hilbert space of dimension $d = 3$ the kets

$$|v\rangle = \begin{pmatrix} 1 \\ 2 \\ -i \end{pmatrix}, \quad |w\rangle = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

where a , b , and c are complex numbers.

- Write down a condition on a , b , and c which will ensure that $|w\rangle$ and $|v\rangle$ are orthogonal, $\langle w|v\rangle = 0$.
- Find two linearly independent kets $|w_1\rangle$ and $|w_2\rangle$ such that $\langle w_1|v\rangle = \langle w_2|v\rangle = 0$.
- [This part will not be graded, but you are strongly urged to try and find an answer.] Explain why you cannot find three linearly independent kets $|w_1\rangle$, $|w_2\rangle$, and $|w_3\rangle$ which are all orthogonal to $|v\rangle$.

3. The T-die (plural T-dice) is a solid tetrahedron with $s = 1, 2, 3,$ and 4 spots on its four faces. When it is rolled it is the face next to the table, thus invisible from above, that indicates the value of s . E.g., “It came down 3” in the case where the visible faces show 1, 2, and 4 dots.

a) Alice and Bob play a game in which Bob pays Alice \$2 if $s = 2$ or 4 . If $s = 1$ Alice pays Bob \$1, and if $s = 3$ Alice pays Bob \$3. Construct a random variable $W(s)$ which is the amount Alice wins ($W > 0$) or loses $W < 0$ following a roll of the T-die. Assuming equal probabilities for all four faces, find $\langle W \rangle$ and ΔW , the average and the standard deviation.

b) However, this T-die is unsymmetrical and some experimentation shows that in fact the probabilities for s are given by $p_s = 0.27$ for $s = 1, 2,$ and 3 . What is p_4 ? Again compute $\langle W \rangle$ and ΔW .

c) The game given the probabilities in (b) is no longer fair. Indicate how it can be made fair by changing just *one* of three amounts (\$1, \$2, or \$3) specified in (a). Make one of these changes, write down the new W function, call it \bar{W} . Check that $\langle \bar{W} \rangle = 0$, and compute $\Delta \bar{W}$.

d) After class discussion.

Thomas: “Wouldn’t it be simpler to use a sample space in which there are just three possibilities, not four? These would be: $t = 1$ the same as $s = 1$, $t = 3$ the same as $s = 3$, but $t = 2$ would stand for both $s = 2$ and $s = 4$.”

Ursula: “If that’s possible I propose going further: a sample space with two elements: $u = 1$ would stand for both $s = 1$ and $s = 3$, and $u = 2$ for both $s = 2$ and $s = 4$.”

Vincent: “Why not allow some overlap? If $s = 1$ or $s = 2$ or $s = 3$, I set $v = 1$; if $s = 2$ or $s = 4$, I set $v = 2$. Isn’t my sample space as good as any of your proposals?”

William: “What I prefer is a two element sample space, where $w = 1$ stands for $s = 1$, and $w = 2$ for $s = 2$ and $s = 4$.”

It is now your turn to join the discussion. What do you think of these proposals? Are any of them satisfactory? Why or why not?

e) [This part will not be graded, but you are urged to think about it.] Before the game is played, Alice and Bob agree that it will stop as soon as the total amount that one or the other has won (or lost) exceeds \$20. Make a rough estimate of a typical number of rolls of the T-die before this agreement will bring the game to an end. [Hint. The math books tell us that if there are N independent trials the variance of the sum of the results increases proportional to N .]

4. Problem 1.3 parts (b) and (c) together with Problem 1.4 in Townsend. Check that ΔS_z and ΔS_x are zero and achieve their maximum values at the values of θ and ϕ you would expect.